



SONIC MANUAL

THE HEDGEHOG FOREVER

SEGA

WOOD ZONE +

MOD AND MANUAL MADE BY
SONIC DE GLITCHER

STARTING UP

- ★ SET UP YOUR GAME AS DESCRIBED
- ★ INSTALL THE WOOD ZONE PLUS DLC
- ★ MAKE SURE THE GAME IS NOT OPEN AND UNZIP THE MOD
- ★ OPEN THE GAME AND ACTIVATE THE MOD VIA THE MODS MENU



DISCOVER THE RAIN FOREST

WHILE SPRINTING AFTER DR IVO ROBOTNIK THROUGH-OUT THE HOT UNDERGROUND PALACE, SONIC FOUND A SKEPTICAL INFORMATION BOARD ABOUT SOME SECRETS WOODS NEARBY THAT IS IN BIG DANGER BY THE EVIL DOCTOR! SONIC TRUSTED THE BOARD IN QUESTION AND HEADED OVER TO THE UNFATHOMABLE JUNGLE.

JOIN FORCES WITH SONIC ON HIS MISSION TO CONQUER THE DIM WITTED BADNIKS LURKING IN THE BEAUTIFUL FOREST!

DISRUPT THE BOMB MAKING ACTIVITIES OF EGGMAN INC AND OVERTHROW EGGMAN AND HIS WOODEN ROBOT ARMY!



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HOOO BOOE +

BUT HOW CAN THAT BE DONE?

LOCATING THE SECRET ENTRANCE TO THE FOREST CAN BE CHALLENGING, SO HERE ARE THE PRECISE DIRECTIONS TO ACCESS THE WOOD ZONE:

RIGHT ABOVE THE FIRST CRUSHER LOCATED AFTER THE LAVA POOL, A WEIRDLY PLACED MONITOR CAN BE DISCOVERED. BESIDES THAT, THE NOT SO "SECRET" ENTRANCE CAN BE FOUND!



EXPLOSIVE BOMBS!

EGGMAN HAS PLANNED TO EXPLODE THE FOREST AND YOU HAVE TO STOP HIM! THERE ARE THREE BOMBS SCATTERED ACROSS WOOD ZONE, ONE IN EACH ACT!



YOU HAVE TO DESTROY THEM IN ORDER TO ACHIEVE THE GOOD FUTURE. DOING THIS WILL GIVE SONIC A BIG SURPRISE AT THE END OF THE ACT BUT IT WON'T BE THAT EASY!

THE BOMBS ARE REALLY WELL HIDDEN AND SONIC HAS TO REALLY SEARCH TO FIND THOSE PESKY BOMBS!

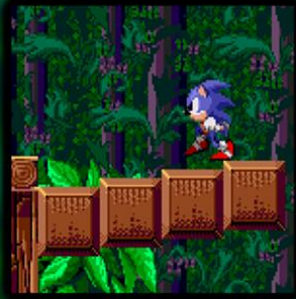
CUSTOM OBJECTS!

PLATFORM



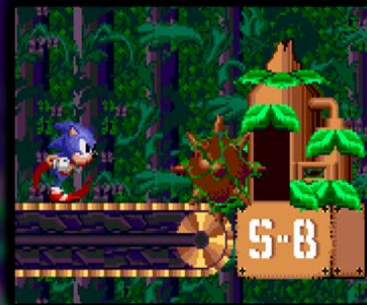
JUST A NORMAL PLATFORM

STAIRCASE



A STAIRCASE THAT FALLS DOWN WHEN TOUCHED UPON

BOMB GENERATOR



A GENERATOR. COMMONLY PLACED AMONG CONVEYOR BELTS THAT SPAWN BOMBS

BOUNCE POLE



A BOUNCE POLE THAT BOUNCES YOU UP THE LONGER YOU STAY ON IT!

HINT BLOCKS



HINT BLOCKS GIVE THE PLAYER HINTS THROUGHOUT THE LEVEL. SUCH AS:

RING BLOCK: JUST A NORMAL BLOCK

EMERALD BLOCK: HINTS THAT SECRET MONITORS/A BOMB IS NEARBY

ASTRONAUT BLOCK: HINTS THAT AN EASTER EGG IS NEARBY

SONIC BLOCK: HINTS THAT AN EXTRA LIFE IS NEARBY

CUSTOM BADNIKS!



SCUTTLE BOT

JUST A TINY COCKROACH ROAMING AROUND.



CRABUZZ

A MASHUP OF A CRAB AND A BEE. JUST SHOOTS
DOWNWARDS IN PLACE. ITS A LITTLE SHY SO
YOU WONT SEE IT MUCH!

LEAPFROG

A CUTE FROG THAT JUST JUMPS AROUND
EITHER IN CIRCLES OR FORWARDS.



WINGCANNON

A VERY SLICK BAT THAT DAMAGED ITS
WINGS. UNABLE TO FLY! IT MOVES
AROUND SLOWLY AND FIRES LASERS.



UNLOCKABLE DOORS

THIS MOD HAS A VARIETY OF DOORS LEFT FOR THE PLAYER TO UNLOCK. THIS GUIDE WILL TELL YOU HOW TO OPEN THOSE VERY DOORS!

★ BOMB DOOR

THIS DOOR IS HIDDEN THROUGH OUT THE LEVELS IN SOME SNEAKY PLACES. THESE DOORS HAVE A TON OF RINGS AND SOME GOODIES FOR THE PLAYER TO GRAB! IN ORDER TO UNLOCK THIS DOOR, THE PLAYER MUST DESTROY THE BOMB IN THAT LEVEL AND GO BACK TO THE DOOR. THIS WILL IN RETURN GIVE YOU ACCESS TO THE SECRET ROOMS HIDDEN BEHIND THESE DOORS!

★ RING DOOR

THIS DOOR IS HIDDEN JUST AS WELL AS THE PREVIOUS DOOR, THE ONLY CATCH BEING THE REQUIREMENT TO ENTER AND THE REWARDS INSIDE! THE PLAYER MUST HAVE 200 RINGS IN ORDER TO OPEN THIS DOOR, OTHERWISE, THE DOOR WILL STAY CLOSED! INSIDE THE ROOM THERE ARE A TON OF RINGS AND TWO COOL EXTRA LIVES FOR THE PLAYER TO GRAB!

★ PUZZLE DOOR

THIS DOOR IS THE MOST UNIQUE OF THEM ALL, IN ORDER FOR THE PLAYER TO ACCESS IT, THEY MUST HOLD SOME INPUTS INFRONT OF IT WHICH CAN BE FOUND DRAWN ON SOME VERY WELL HIDDEN TREES THROUGHOUT THE LEVELS! THIS DOOR CONTAINS EVERY SINGLE SHIELD MONITOR, ALONG WITH SOME TASTY RINGS!

TIME TRAVELING

PAST

THE PLAYER IS ABLE TO TIME TRAVEL THROUGH HIS ADVENTURE. THE PLAYER CAN TIME TRAVEL BY FINDING THESE WELL HIDDEN SIGNS. THE PAST ONE BEING ON THE VERY FIRST ACT.



FUTURE

THE FUTURE IS INTERESTING. IF THE PLAYER FINDS THIS SIGN WITHOUT DESTROYING THE BOMB, THE PLAYER WILL TRAVEL TO THE DESTROYED FUTURE OF THE ZONE WITH CHEMICALS! DESTROYING THE BOMB BEFORE DOING SO WILL GIVE THE PLAYER THE ABILITY TO TRAVEL TO THE GOOD FUTURE, AKA THE SECRET CIRCUS VIA ACT 3!



BONUS STAGES

THERE ARE A LOT OF BONUS STAGES WITHIN THIS MOD WITH UNIQUE MECHANICS. THIS GUIDE WILL SHOW YOU HOW TO ACCESS THEM

★ JOLLY JUNGLE

THIS ZONE IS A REIMAGINATION OF THE MESSED UP VERSION OF WOOD ZONE WHICH CAN BE ACCESSED VIA GAME GENIE CODES IN THE FINAL VERSION OF SONIC THE HEDGEHOG 2. THE ENTRANCE IS RIGHT ABOVE THE LAST CHECKPOINT OF THE SECOND ACT. REQUIRING PRECISE AND SLOW PLATFORMING!

★ SURELY WOOD

THIS ZONE IS A REMAKE (OR DEMAKE) OF SURELY WOOD, A STAGE FROM THE FAMOUS SONIC 4 SNES BOOTLEG. THIS ZONE MOD GIVES THE ZONE SOME CUSTOM LEVEL DESIGN AND REIMAGINED INTERACTIONS WITH OBJECTS WITHIN. ALONG WITH MID LEVEL CHANGES TO THE ENVIROMENT AND CUSTOM MOVESETS! THIS ZONE CAN BE FOUND RIGHT BELOW THE 2ND CHECKPOINT OF THE 2ND ACT.

★ GALLERY ZONE

GALLERY ZONE IS THE MOST UNIQUE BONUS ZONE OF THEM ALL. GALLERY ZONE IS NOT AN ORDINARY ZONE. GALLERY ZONE IS A MUSEUM CONTAINING A LOT OF SCRAPPED STUFF FROM THE MOD. INSIDE JOKES, PLAYABLE SCRAPPED LEVELS (IN AN UNFINISHED STATE), JUKE BOXES, A LEVEL SELECT AND A WHOLE LOT! THIS ZONE CAN BE ACCESSED BY BEATING THE GOOD FUTURE OF THE ZONE AND GOING BELOW THE FIRST CHECKPOINT OF THE VERY FIRST ACT.

NEW PLAYABLE CHARACTER!

WOODIFIED SONIC CAME TO LIFE AFTER A LIGHTNING STRUCK A SENTIENT TREE. WITH IT'S NEW BODY AND NEED FOR SPEED AND ADVENTURE MAKING IT A LIVELY AND WOODEN SONIC COUNTERPART

MOVES:

GROUND POUND:

THE GROUND POUND CAN EASILY BE PERFORMED BY PRESSING A, B, OR C, AND NOT HOLDING LEFT OR RIGHT MID AIR. THE GROUND POUND GIVES WOODIFIED SONIC A LOT OF DOWNWARDS MOMENTUM UPON PERFORMING SPECIFIED INPUTS.

DIRECTIONAL GROUND POUND:

THIS ONE CAN BE PERFORMED BY HOLDING LEFT OR RIGHT MID AIR AND PRESSING A, B OR C. THIS ACTS AS A BUFFED GROUND POUND, BECAUSE IT ALSO GIVES HIM X VELOCITY BASED AS TO WHAT DIRECTION THE PLAYER WAS HOLDING!

BOUNCY POUND:

THE BOUNCY POUND IS AN EVEN MORE BUFFED GROUND POUND, USING THE GROUND POUND OR THE DIRECTIONAL GROUND POUND WHILE HAVING THE BUBBLE SHIELD WILL CAUSE THE PLAYER TO BOUNCE UP UPON TOUCHING THE GROUND!



WOODIFIED SONIC!



SCOREBOOK

SONIC
THE HEDGEHOG FOREVER
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**GOOD
LUCK!**

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